Designing a Challenge

Design Challenge:

Design a way to... How might we...? Redesign the...

Grade/Age Range:

What age or grade is this challenge designed for?

Designers:

Who are the designers of this challenge?

Hook/Inspiration

Who and/or what might serve as inspiration for this challenge?

Program of Studies

What do students need to know and be able to do to be successful in this challenge?

Design the Discovery / Empathy Phase

Observe

Where and/or who can students observe to gain empathy?

Immerse

What can students do to immerse themselves in the users’ experience?

Engage

Who will students engage with to develop new questions, understandings & insights?